

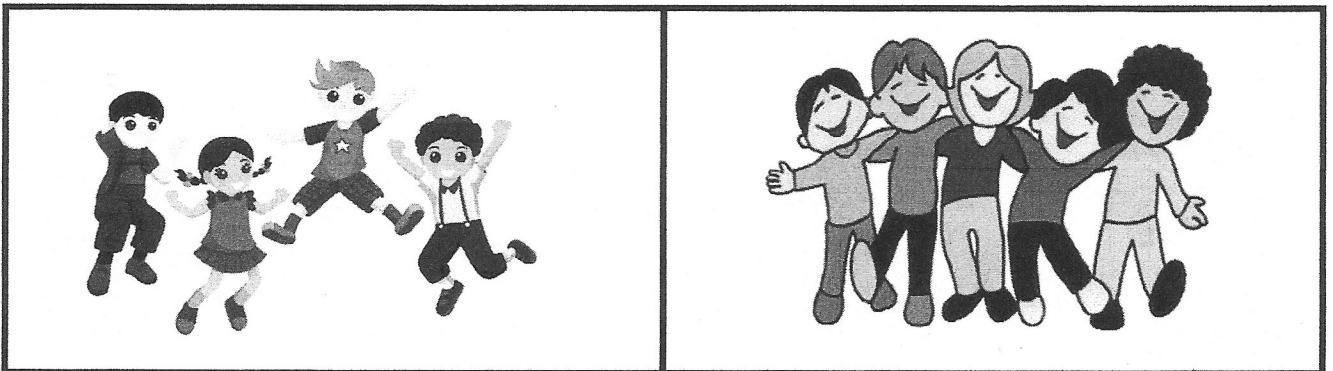
School-Wide

Positive

Behavioral

Interventions

& Supports



C.H.A.M.P.S. Discipline Plan

Conversation: Can students talk to each other during this activity/transition?

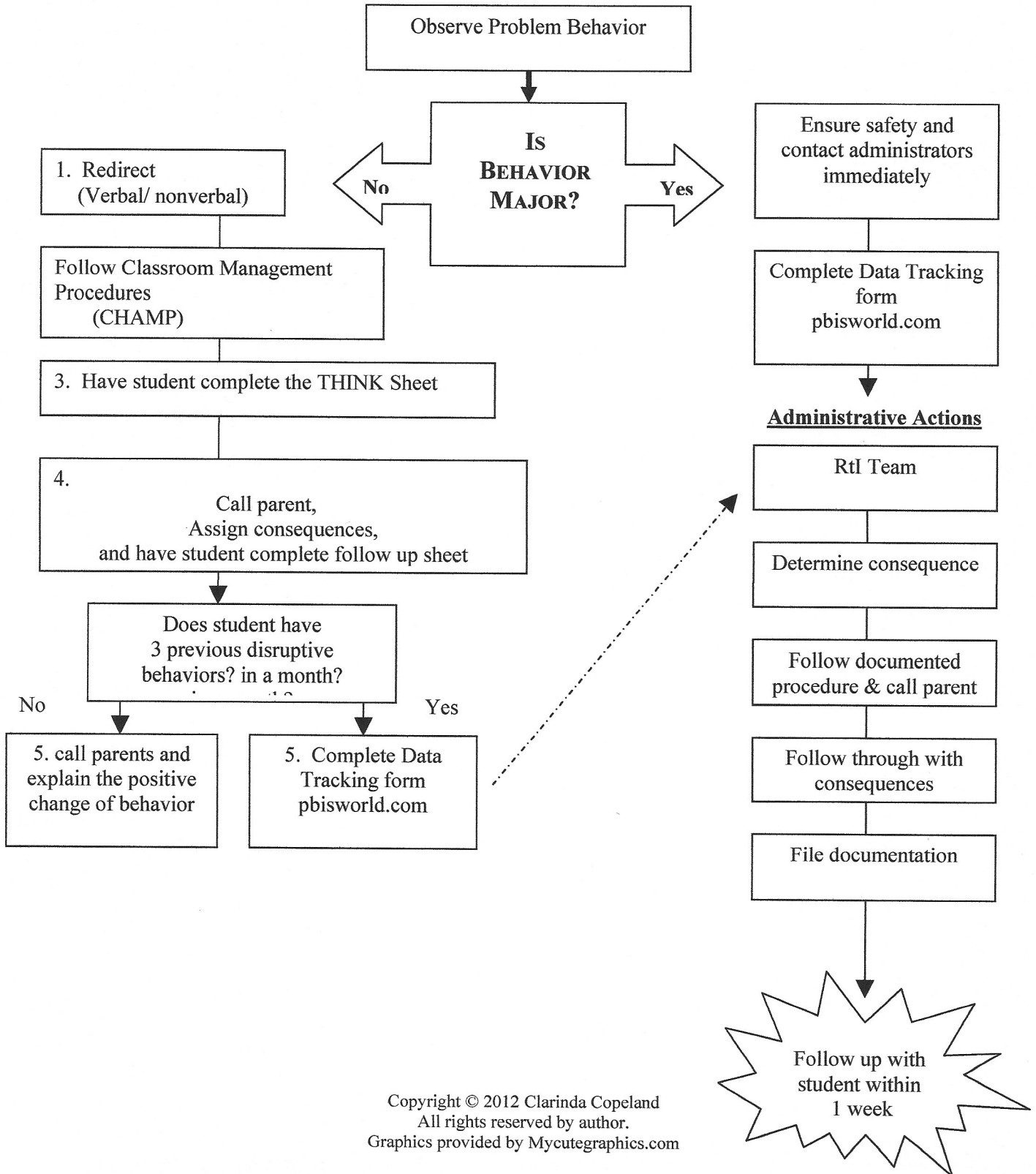
Help: How can students ask questions during this activity/transition? How do they get your attention?

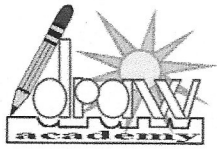
Activity: What is the task/objective of this activity/transition? What is the expected end product?

Movement: Can students move about during this activity/transition? Can they sharpen their pencil?

Participation: What does appropriate student work behavior for this activity/transition look/sound like?

PROBLEM BEHAVIOR FLOWCHART





Positive Acknowledgment and Reinforcement

Positive teacher attention

Simple verbal acknowledgments and encouragement (e.g., "Thanks," "I saw that," "You did it!").

- Thumbs up.
- Pat on back, high five.
- Use student's name.
- Eye contact.
- Smile.
- Individualized greetings.

Positive acknowledgment visuals

Provide positive acknowledgment cards or certificates for students who are caught doing the right thing or who have met some predetermined criteria for positive behavior.

Examples of Positive Acknowledgment

Lottery drawings and redeemable coupons

Example: All staff agrees to distribute 10-15 positive behavior coupons per week to students (their own and others, in classroom and non-classroom settings) who are observed demonstrating matrix behaviors. The coupons are deposited in a bin for a weekly drawing in which several "winners" are pulled. Small prizes are awarded to the winners. This can be done by grade level or whole school.

Activity rewards

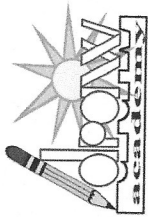
Schedule monthly to bi-monthly PBIS reward parties or events for students who have met behavioral criteria for the month. **This typically involves not receiving consequences for the previous month.** The reward activity can take place during after school.

Students are helpful at generating ideas for simple activities they find rewarding, such as games, sports, music, and socializing. It is best to schedule these events in advance (create a calendar for the year), vary the activities, and let staff and students know when and what will occur.

- ❖ The students who have met the behavioral criteria will be recognized on Telemundito and on the CHAMPS of the Week classrooms' bulletin boards in the hallways.

- The first offense results in a warning with the student's name on your color code management system. (Yellow)
- The second offense includes an alternative classroom detention, completing the Behavior Contract and the student's name on your color code management system. (Red)
- The third offense: the student must fill out a Think Sheet. The student states the rules that were violated and what he/she should do differently next time. The Think Sheet must be signed by the teacher and a parent before the child is allowed back into the classroom the following day.
- A fourth offense: A time of mutual agreement between the teacher and parent conference is arranged and the School-Home Behavior Plan will be in place.

Every week, each child takes home his or her Weekly Progress Report sheet with a synopsis of the child's behavior. It must be signed by a parent and returned the following Monday. Parents should know to expect this report every Friday and students are held accountable to make sure their parents see it and that it is returned on Monday.



School Expectations Matrix

	Classroom	Office	Cafeteria	Arrival/Departure	Hallways	Recess/playground	Bathrooms
Be Respectful	<ul style="list-style-type: none"> Use appropriate and positive language. Listen when others are speaking, and speak when it is your turn. Respect others, all staff, and property 	<ul style="list-style-type: none"> Report to the desk and address the staff politely. Wait quietly. Use please, thank you, Excuse me 	<ul style="list-style-type: none"> Use appropriate and positive language. Use good manners. Follow all staff directions the first time given. 	<ul style="list-style-type: none"> Use appropriate and positive language. Remove hats and hoods upon arrival. Follow all staff directions the first time given. 	<ul style="list-style-type: none"> Walk quietly. Respect all hallway displays. 	<ul style="list-style-type: none"> Follow all staff directions the first time given. Use appropriate and positive language. Use a quiet indoor voice. 	<ul style="list-style-type: none"> Respect the privacy of others. Get in and out as quickly as possible. Keep bathrooms clean.
Be Responsible	<ul style="list-style-type: none"> Follow all staff directions the first time given. Take care of your personal belongings, and clean up after yourself. Give your best effort. Be prepared 	<ul style="list-style-type: none"> Tell the truth 	<ul style="list-style-type: none"> Keep all food in the cafeteria. Clean up after yourself 	<ul style="list-style-type: none"> Wait at your assigned entrance. Follow established procedures (including bus riders). 	<ul style="list-style-type: none"> Report problems to a staff member 	<ul style="list-style-type: none"> Report disturbances, accidents, and injuries to staff members. Follow established procedures. Put all materials away. 	<ul style="list-style-type: none"> Report graffiti, damage, or disturbances to a staff member. Flush the toilet. Clean up after yourself.
Be Safe	<ul style="list-style-type: none"> Keep hands, feet, and objects to yourself. 	<ul style="list-style-type: none"> Wait patiently while sitting or standing in one place 	<ul style="list-style-type: none"> Get permission to leave your table. Keep hands, feet, and objects to yourself. Walk at a safe pace 	<ul style="list-style-type: none"> Cross at corners. Stay on the sidewalk. Keep hands, feet, and objects to yourself. Go directly home (departure) 	<ul style="list-style-type: none"> Walk at a safe pace in a line. Keep hands, feet, and objects to yourself. 	<ul style="list-style-type: none"> Keep hands, feet, and objects to yourself. Use games, equipment, and materials properly. Enter and exit in Orderly lines 	<ul style="list-style-type: none"> Wash hands with soap